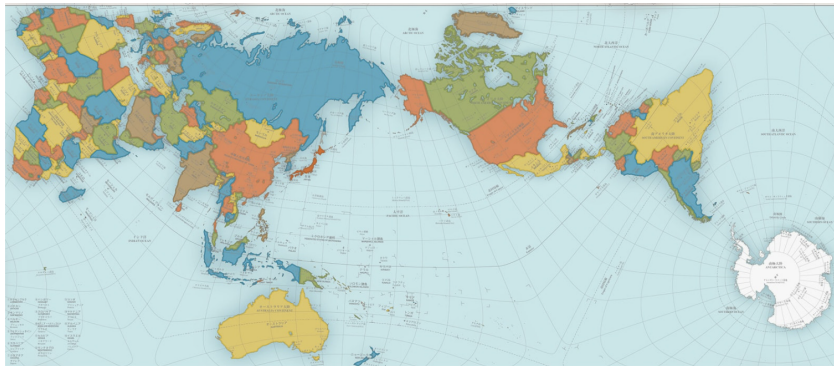


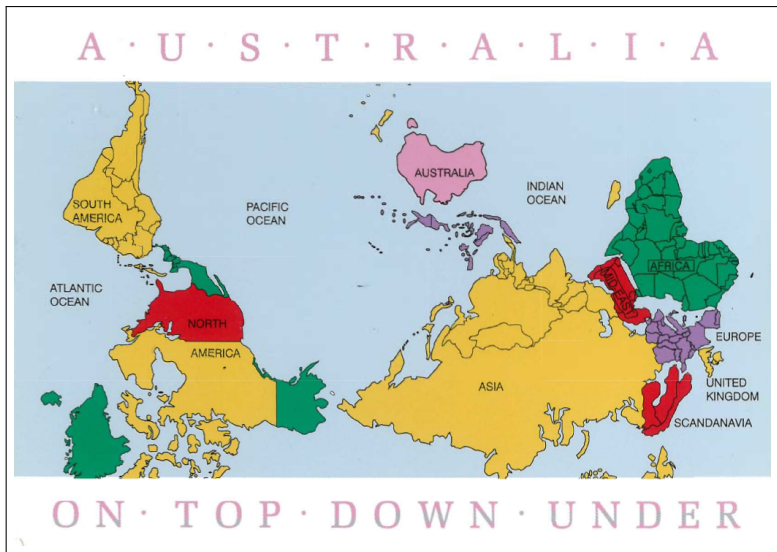
# The Mathematics of Maps



*(The AuthaGraph world map.)*

Dennis The  
University of Tromsø  
May 2017

# A postcard from down under



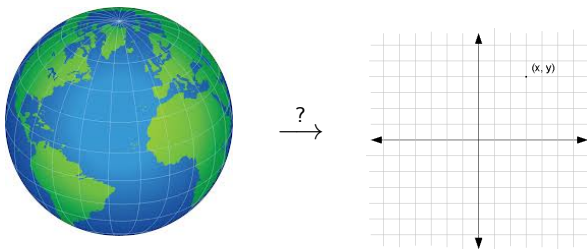
- Develop **geometric intuition**. (Arguments will hopefully be convincing, but not necessarily completely rigorous.)

- Develop **geometric intuition**. (Arguments will hopefully be convincing, but not necessarily completely rigorous.)
- Illustrate the **utility of mathematics**: we'll use some elementary geometry and calculus, but little more.

- Develop **geometric intuition**. (Arguments will hopefully be convincing, but not necessarily completely rigorous.)
- Illustrate the **utility of mathematics**: we'll use some elementary geometry and calculus, but little more.
- **NB**. This is not a geography / history course!

# Map projections

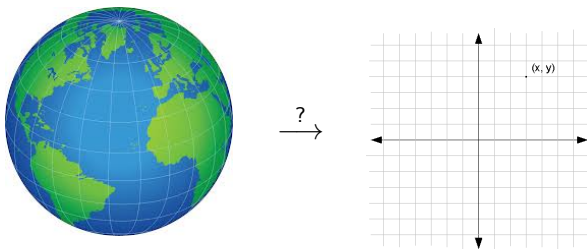
**Assume:** The earth is round. (Actually ellipsoidal, not a sphere.)



A *map* (or *map projection*) is an association of points from a region in the sphere to a region in the plane.

# Map projections

**Assume:** The earth is round. (Actually ellipsoidal, not a sphere.)

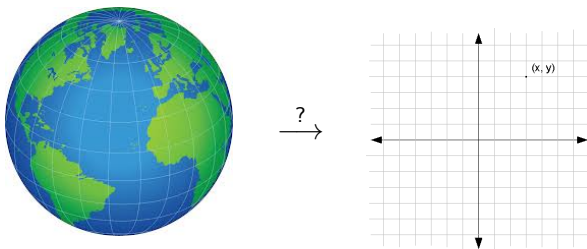


A *map* (or *map projection*) is an association of points from a region in the sphere to a region in the plane.

A map is a *function*.

# Map projections

**Assume:** The earth is round. (Actually ellipsoidal, not a sphere.)

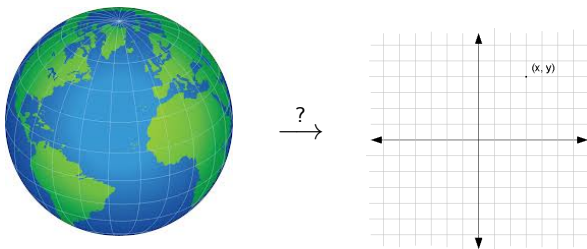


A *map* (or *map projection*) is an association of points from a region in the sphere to a region in the plane.

A map is a *function*. (Invertible,

# Map projections

**Assume:** The earth is round. (Actually ellipsoidal, not a sphere.)

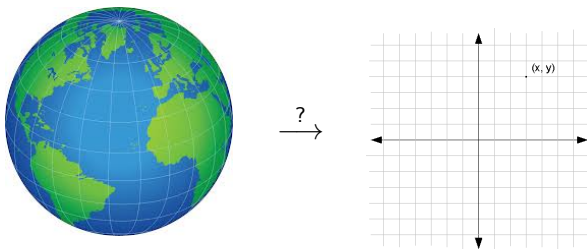


A *map* (or *map projection*) is an association of points from a region in the sphere to a region in the plane.

A map is a *function*. (Invertible, continuous,

# Map projections

**Assume:** The earth is round. (Actually ellipsoidal, not a sphere.)



A *map* (or *map projection*) is an association of points from a region in the sphere to a region in the plane.

A map is a *function*. (Invertible, continuous, differentiable,...)

# The Mercator projection (1569)



# The Mercator projection (1569)



- Importance: **Navigation.**

# The Mercator projection (1569)



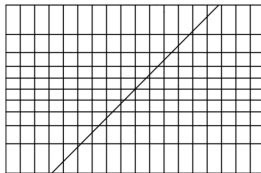
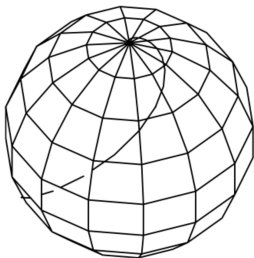
- Importance: **Navigation**.
- **Conformal map**, i.e. angles are preserved.

# Rhumb lines

**Rhumb line** = path of constant compass bearing on the sphere, i.e. have constant angle with the corresponding parallel & meridian.

# Rhumb lines

**Rhumb line** = path of constant compass bearing on the sphere, i.e. have constant angle with the corresponding parallel & meridian.



parallels of latitude  
meridians of longitude  
rhumb lines



horizontal lines



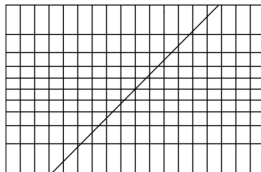
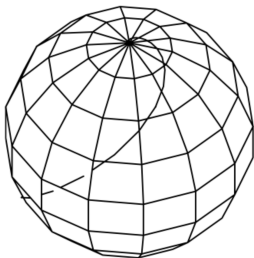
vertical lines



straight lines

# Rhumb lines

**Rhumb line** = path of constant compass bearing on the sphere, i.e. have constant angle with the corresponding parallel & meridian.



parallels of latitude  
meridians of longitude  
rhumb lines



horizontal lines



vertical lines



straight lines

The last one makes the Mercator map useful for navigation.

Q: What is the *shortest* way from Seoul, Korea to Campinas, Brazil?

Q: What is the *shortest* way from Seoul, Korea to Campinas, Brazil?

NOT along a rhumb line!

Q: What is the *shortest* way from Seoul, Korea to Campinas, Brazil?

NOT along a *rhumb line*! Go along a *geodesic*. On the sphere  $\rightsquigarrow$  (arc of) *great circle*, i.e. intersect the sphere with a plane passing through the center.

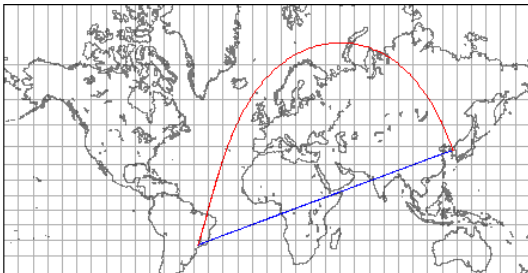
Q: What is the *shortest* way from Seoul, Korea to Campinas, Brazil?

**NOT** along a **rhumb line**! Go along a **geodesic**. On the sphere  $\rightsquigarrow$  (arc of) **great circle**, i.e. intersect the sphere with a plane passing through the center. On the Mercator map...



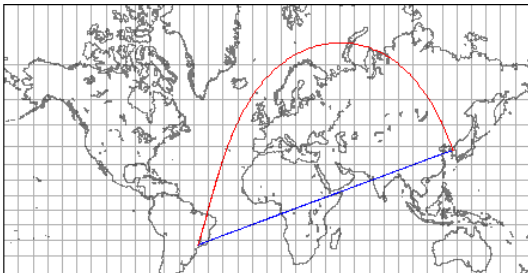
Q: What is the *shortest* way from Seoul, Korea to Campinas, Brazil?

**NOT** along a **rhumb line**! Go along a **geodesic**. On the sphere  $\rightsquigarrow$  (arc of) **great circle**, i.e. intersect the sphere with a plane passing through the center. On the Mercator map...



Q: What is the *shortest* way from Seoul, Korea to Campinas, Brazil?

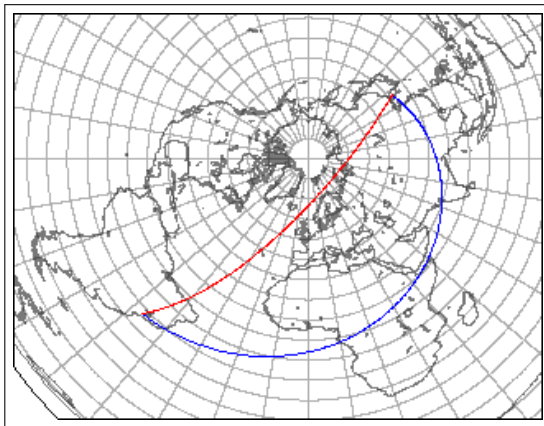
**NOT** along a **rhumb line**! Go along a **geodesic**. On the sphere  $\rightsquigarrow$  (arc of) **great circle**, i.e. intersect the sphere with a plane passing through the center. On the Mercator map...



**Rhumb line**  $\rightarrow$  19450km, **Geodesic distance**  $\rightarrow$  18290km

**Moral:** Geodesics are distorted over large scales.

Here are the same paths on an azimuthal equidistant map:



The endpoints are almost **antipodes**, i.e. opposite on the sphere.

► Antipodes

# Areas



Which has the larger area, and by what factor?

Norway vs Thailand

Mexico vs New Zealand

Africa vs Russia

India vs Greenland

# Areas



Which has the larger area, and by what factor?

Norway vs Thailand

► Map Fight!

Mexico vs New Zealand

► Map Fight!

Africa vs Russia

► Map Fight!

India vs Greenland

► Map Fight!

# The Gall–Peters (equi-area) projection



*“The Mercator projection has fostered European imperialist attitudes for centuries and created an ethnic bias against the third world.”*

-Organization of cartographers for social equality  
(Fictional episode of the [West Wing](#))

*"The Mercator projection has fostered European imperialist attitudes for centuries and created an ethnic bias against the third world."*

-Organization of cartographers for social equality  
(Fictional episode of the [West Wing](#))

Boston public schools map switch aims  
to amend 500 years of distortion

► [The Guardian](#), 23 March 2017

*"The Mercator projection has fostered European imperialist attitudes for centuries and created an ethnic bias against the third world."*

-Organization of cartographers for social equality  
(Fictional episode of the [West Wing](#))

Boston public schools map switch aims  
to amend 500 years of distortion

[▶ The Guardian, 23 March 2017](#)

Is Gall–Peters better? Has Mercator lied to us all this time?!?!

*"The Mercator projection has fostered European imperialist attitudes for centuries and created an ethnic bias against the third world."*

-Organization of cartographers for social equality  
(Fictional episode of the [West Wing](#))

Boston public schools map switch aims  
to amend 500 years of distortion

[▶ The Guardian, 23 March 2017](#)

Is Gall–Peters better? Has Mercator lied to us all this time?!?!

Theorem

*All maps must lie.*

*"The Mercator projection has fostered European imperialist attitudes for centuries and created an ethnic bias against the third world."*

-Organization of cartographers for social equality  
(Fictional episode of the [West Wing](#))

Boston public schools map switch aims  
to amend 500 years of distortion

[▶ The Guardian, 23 March 2017](#)

Is Gall–Peters better? Has Mercator lied to us all this time?!?!

## Theorem

*All maps must lie. [This will be made precise next time...]*

*"The Mercator projection has fostered European imperialist attitudes for centuries and created an ethnic bias against the third world."*

-Organization of cartographers for social equality  
(Fictional episode of the [West Wing](#))

Boston public schools map switch aims  
to amend 500 years of distortion

[The Guardian, 23 March 2017](#)

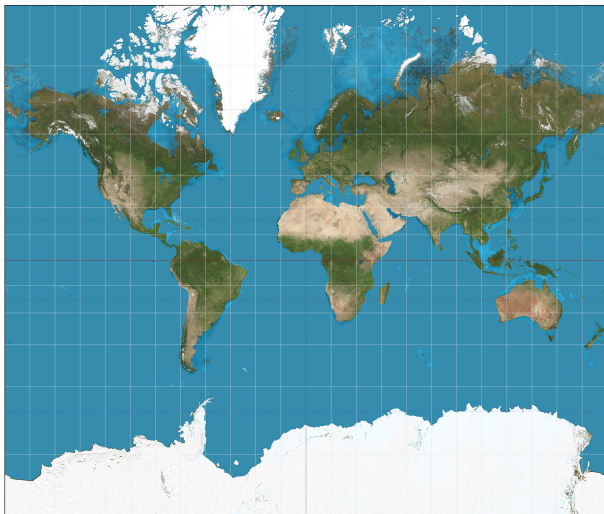
Is Gall–Peters better? Has Mercator lied to us all this time?!?!

## Theorem

*All maps must lie. [This will be made precise next time...]*

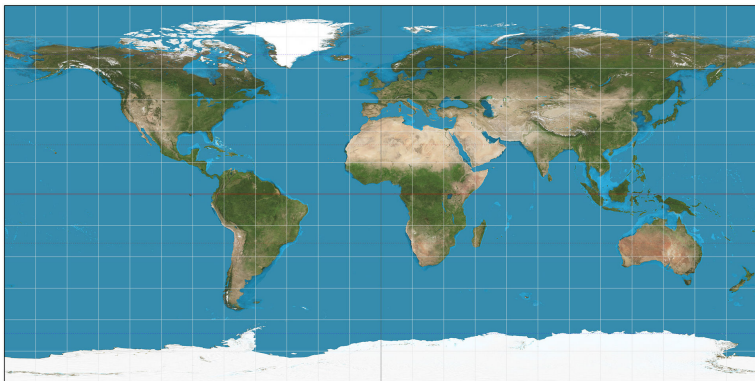
(Mercator is useful for navigation, not for measuring areas!)

# A small gallery of map projections

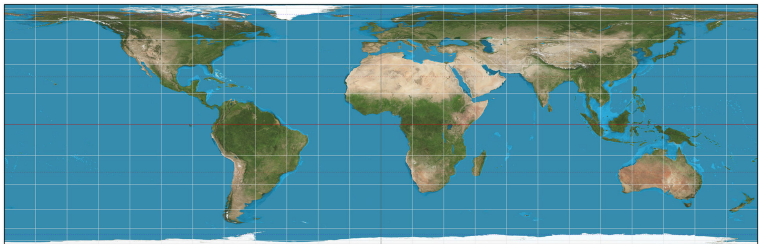


Mercator map: conformal, rhumb lines go to straight lines.

# Equirectangular (plate carrée)

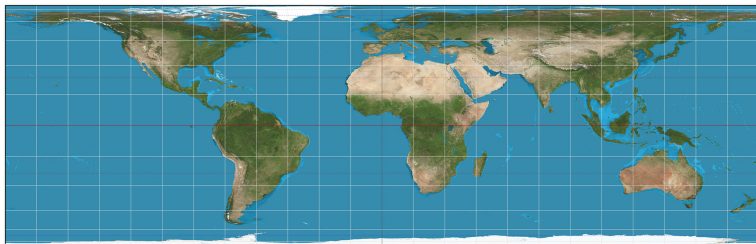


# Lambert cylindrical projection



Equi-areal

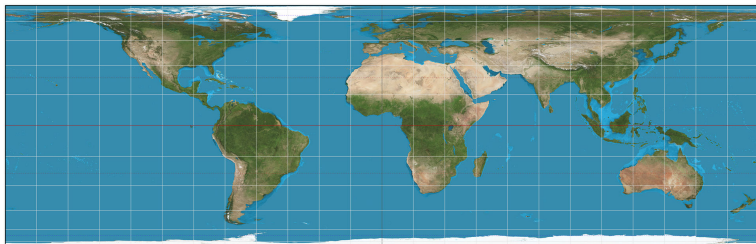
# Lambert cylindrical projection



Equi-areal

(Actually, this map is due to Archimedes!

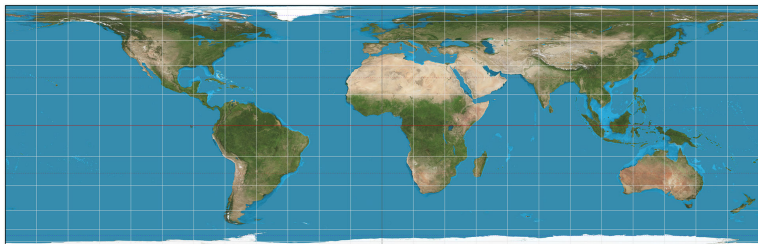
# Lambert cylindrical projection



Equi-areal

(Actually, this map is due to Archimedes! He used it to find the surface area of a sphere of radius  $r$ ,

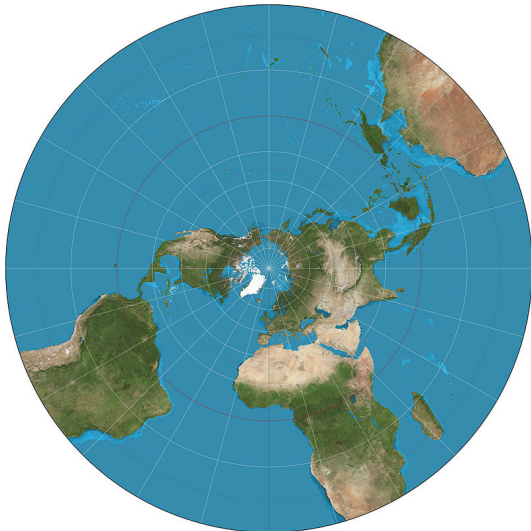
# Lambert cylindrical projection



Equi-areal

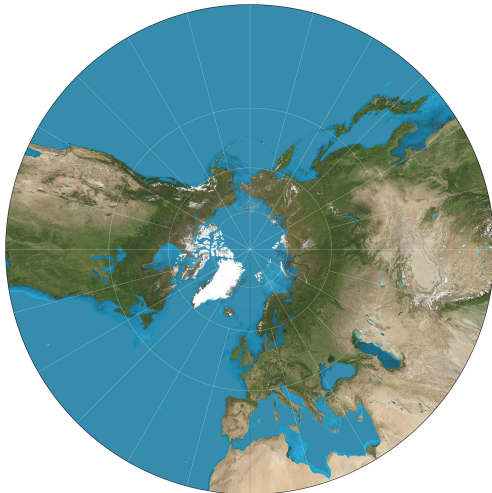
(Actually, this map is due to Archimedes! He used it to find the surface area of a sphere of radius  $r$ , i.e.  $4\pi r^2$ .)

# Stereographic projection



Conformal map, i.e. angles are preserved.

# Gnomonic projection

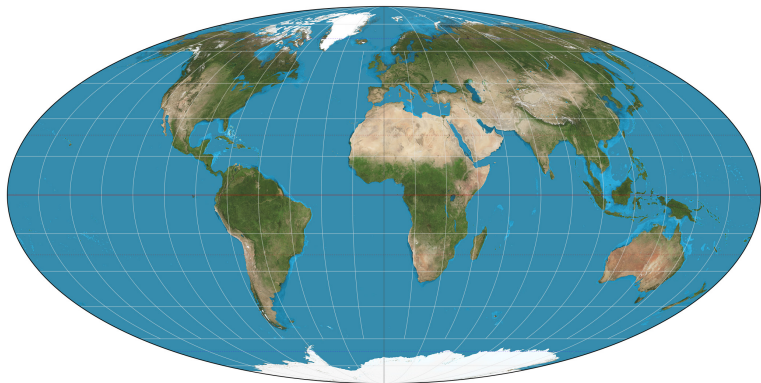


Geodesics are preserved, i.e. (arcs of) great circles go to (segments of) straight lines.

# Orthographic projection



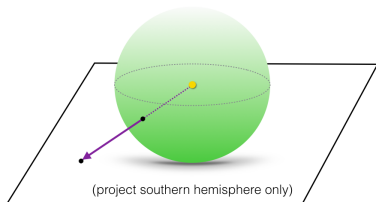
# Mollweide projection



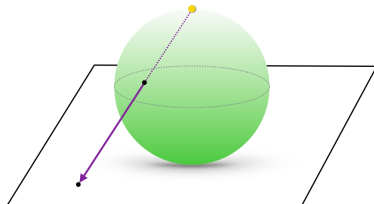
Equi-area

# Some “light-based” map projection recipes

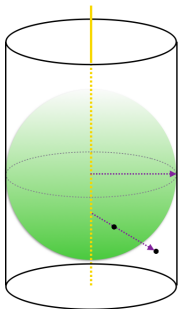
Gnomonic



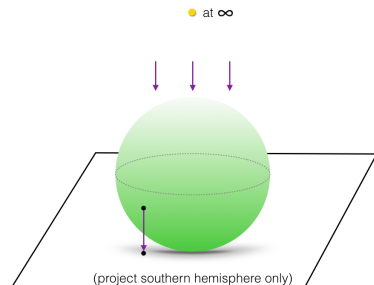
Stereographic



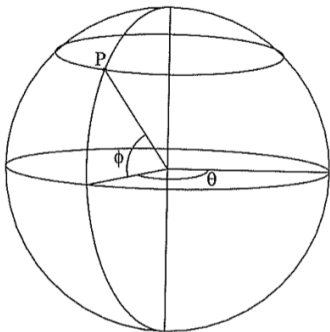
Lambert cylindrical



Orthographic



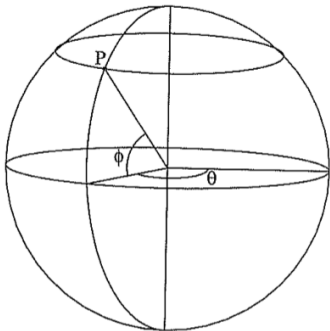
# Spherical polar coordinates



$$\begin{cases} x = r \cos \phi \cos \theta \\ y = r \cos \phi \sin \theta \\ z = r \sin \phi \end{cases}$$

Assume unit sphere, so  $r = 1$ .

# Spherical polar coordinates

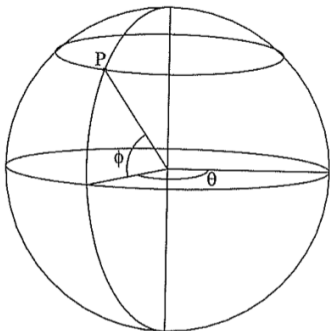


$$\begin{cases} x = r \cos \phi \cos \theta \\ y = r \cos \phi \sin \theta \\ z = r \sin \phi \end{cases}$$

Assume unit sphere, so  $r = 1$ .

Parallel (circle) at latitude  $\phi$   
has circumference =  $2\pi \cos(\phi)$

# Spherical polar coordinates



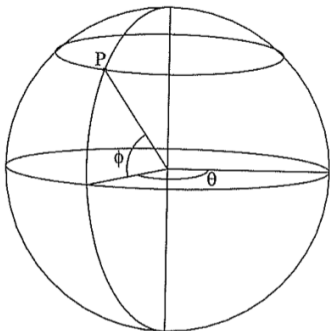
$$\begin{cases} x = r \cos \phi \cos \theta \\ y = r \cos \phi \sin \theta \\ z = r \sin \phi \end{cases}$$

Assume unit sphere, so  $r = 1$ .

Parallel (circle) at latitude  $\phi$   
has circumference =  $2\pi \cos(\phi)$

Meridian (circle) at longitude  $\theta$   
has circumference =  $2\pi$

# Spherical polar coordinates



$$\begin{cases} x = r \cos \phi \cos \theta \\ y = r \cos \phi \sin \theta \\ z = r \sin \phi \end{cases}$$

Assume unit sphere, so  $r = 1$ .

Parallel (circle) at latitude  $\phi$   
has circumference =  $2\pi \cos(\phi)$

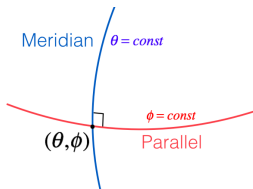
Meridian (circle) at longitude  $\theta$   
has circumference =  $2\pi$

Two basic descriptions for a map  $\Psi$ :

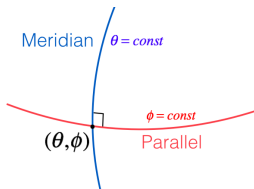
Cartesian:  $X = f(\theta, \phi), \quad Y = g(\theta, \phi)$

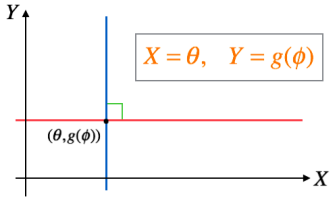
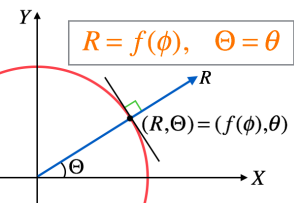
Polar:  $R = f(\theta, \phi), \quad \Theta = g(\theta, \phi)$

# Two particular map classes

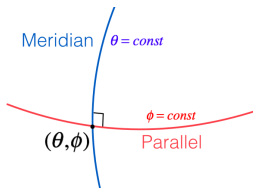


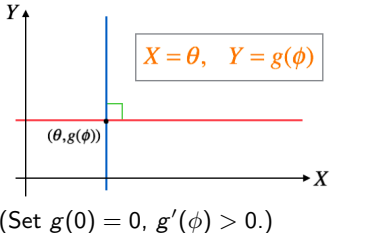
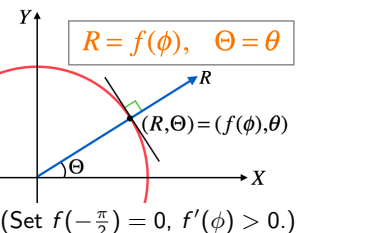
# Two particular map classes



Cylindrical projections	Azimuthal projections
 <p><math>X = \theta, \quad Y = g(\phi)</math></p> <p><math>(\theta, g(\phi))</math></p> <p>(Set <math>g(0) = 0, g'(\phi) &gt; 0</math>.)</p>	 <p><math>R = f(\phi), \quad \Theta = \theta</math></p> <p><math>(R, \Theta) = (f(\phi), \theta)</math></p> <p>(Set <math>f(-\frac{\pi}{2}) = 0, f'(\phi) &gt; 0</math>.)</p>

# Two particular map classes

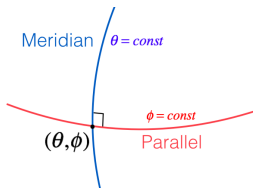


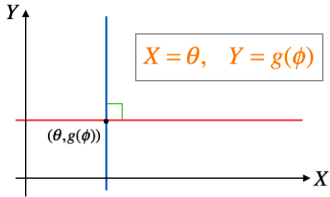
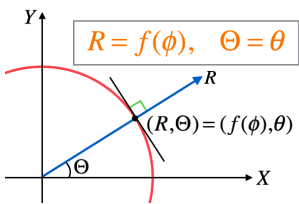
Cylindrical projections	Azimuthal projections
 <p><math>X = \theta, Y = g(\phi)</math></p> <p><math>(\theta, g(\phi))</math></p> <p><math>(\text{Set } g(0) = 0, g'(\phi) &gt; 0.)</math></p>	 <p><math>R = f(\phi), \Theta = \theta</math></p> <p><math>(R, \Theta) = (f(\phi), \theta)</math></p> <p><math>(\text{Set } f(-\frac{\pi}{2}) = 0, f'(\phi) &gt; 0.)</math></p>

e.g. Plate carrée:  $X = \theta, Y = \phi$ ;

Azimuthal equidistant:  $R = \phi, \Theta = \theta$ .

# Two particular map classes



Cylindrical projections	Azimuthal projections
 <p>(Set <math>g(0) = 0</math>, <math>g'(\phi) &gt; 0</math>.)</p>	 <p>(Set <math>f(-\frac{\pi}{2}) = 0</math>, <math>f'(\phi) &gt; 0</math>.)</p>

e.g. Plate carrée:  $X = \theta$ ,  $Y = \phi$ ;

Azimuthal equidistant:  $R = \phi$ ,  $\Theta = \theta$ .

Images of parallels & meridians are  $\perp$ . Call these *orthogonal* maps.

# Scale factors

Q: How are distances scaled under a map  $\Psi$ ?

# Scale factors

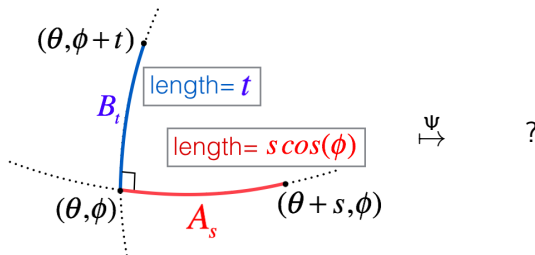
Q: How are distances scaled under a map  $\Psi$ ?

IDEA: Focus only along **parallels** & **meridians**.

# Scale factors

Q: How are distances scaled under a map  $\Psi$ ?

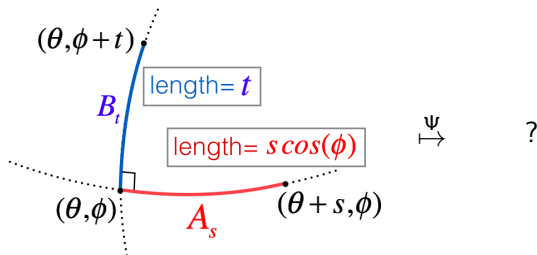
IDEA: Focus only along **parallels** & **meridians**.



# Scale factors

Q: How are distances scaled under a map  $\Psi$ ?

IDEA: Focus only along **parallels** & **meridians**.

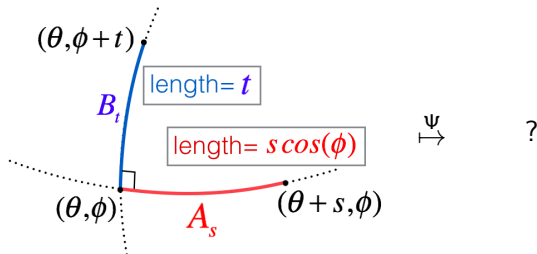


IDEA: Ask Q *infinitesimally*.

# Scale factors

Q: How are distances scaled under a map  $\Psi$ ?

IDEA: Focus only along **parallels** & **meridians**.



IDEA: Ask Q *infinitesimally*.

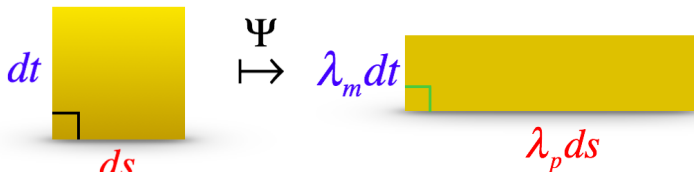
Define **scale factors** (only depending on  $(\theta, \phi)$ ):

$$\lambda_p := \lim_{s \rightarrow 0} \frac{\text{length}(\Psi(A_s))}{\text{length}(A_s)}, \quad \lambda_m := \lim_{t \rightarrow 0} \frac{\text{length}(\Psi(B_t))}{\text{length}(B_t)}.$$

# Imposing geometric properties

For **orthogonal** maps  $\Psi$ ,

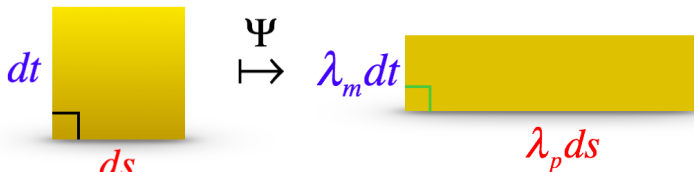
(infinitesimal) rectangles  $\mapsto$  (infinitesimal) rectangles



# Imposing geometric properties

For **orthogonal** maps  $\Psi$ ,

(infinitesimal) rectangles  $\mapsto$  (infinitesimal) rectangles



Two natural geometric conditions are:

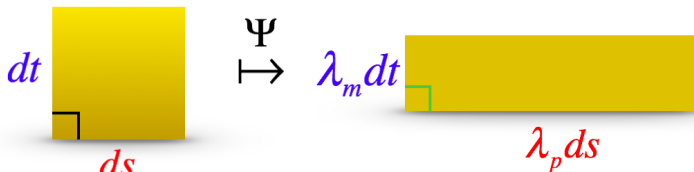
Equi-areal:

Conformal:

# Imposing geometric properties

For **orthogonal** maps  $\Psi$ ,

(infinitesimal) rectangles  $\mapsto$  (infinitesimal) rectangles

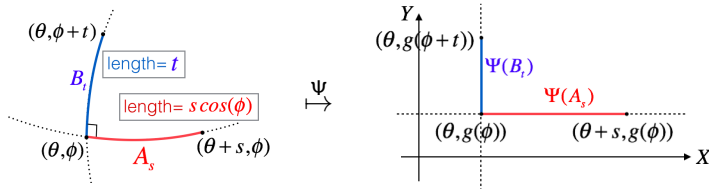


Two natural geometric conditions are:

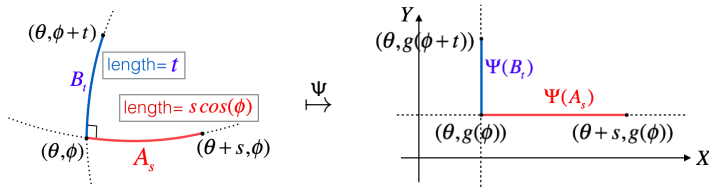
Equi-areal:  $\lambda_p \lambda_m = 1$

Conformal:  $\lambda_p = \lambda_m$

# Cylindrical projections $X = \theta$ , $Y = g(\phi)$



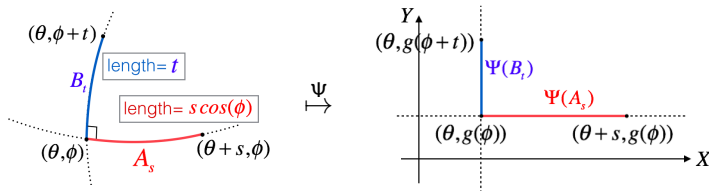
# Cylindrical projections $X = \theta$ , $Y = g(\phi)$



$$\lambda_p = \lim_{s \rightarrow 0} \frac{(\theta + s) - \theta}{s \cos \phi} = \sec \phi,$$

$$\lambda_m = \lim_{t \rightarrow 0} \frac{g(\phi + t) - g(\phi)}{t} = g'(\phi)$$

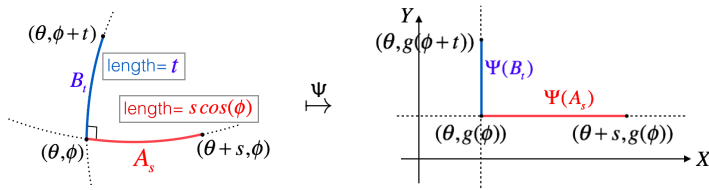
# Cylindrical projections $X = \theta$ , $Y = g(\phi)$



$$\lambda_p = \lim_{s \rightarrow 0} \frac{(\theta + s) - \theta}{s \cos \phi} = \sec \phi, \quad \lambda_m = \lim_{t \rightarrow 0} \frac{g(\phi + t) - g(\phi)}{t} = g'(\phi)$$

Property	Differential equation	Resulting map
Conformal $\lambda_m = \lambda_p$	$g'(\phi) = \sec(\phi)$	
Equi-area $\lambda_m \lambda_p = 1$	$g'(\phi) = \cos(\phi)$	

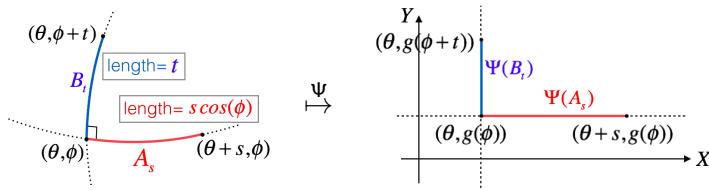
# Cylindrical projections $X = \theta$ , $Y = g(\phi)$



$$\lambda_p = \lim_{s \rightarrow 0} \frac{(\theta + s) - \theta}{s \cos \phi} = \sec \phi, \quad \lambda_m = \lim_{t \rightarrow 0} \frac{g(\phi + t) - g(\phi)}{t} = g'(\phi)$$

Property	Differential equation	Resulting map
Conformal $\lambda_m = \lambda_p$	$g'(\phi) = \sec(\phi)$	Mercator
Equi-area $\lambda_m \lambda_p = 1$	$g'(\phi) = \cos(\phi)$	

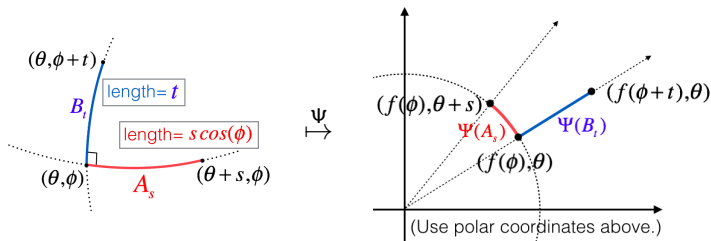
# Cylindrical projections $X = \theta$ , $Y = g(\phi)$



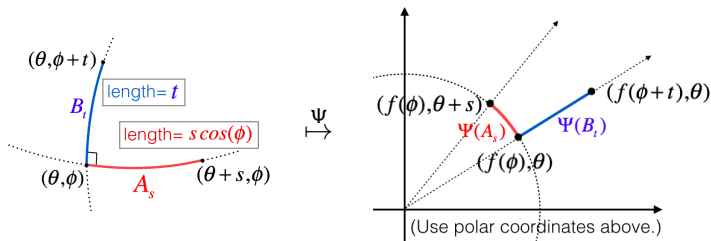
$$\lambda_p = \lim_{s \rightarrow 0} \frac{(\theta + s) - \theta}{s \cos \phi} = \sec \phi, \quad \lambda_m = \lim_{t \rightarrow 0} \frac{g(\phi + t) - g(\phi)}{t} = g'(\phi)$$

Property	Differential equation	Resulting map
Conformal $\lambda_m = \lambda_p$	$g'(\phi) = \sec(\phi)$	Mercator
Equi-areal $\lambda_m \lambda_p = 1$	$g'(\phi) = \cos(\phi)$	Lambert cylindrical

# Azimuthal projection $R = f(\phi)$ , $\Theta = \theta$



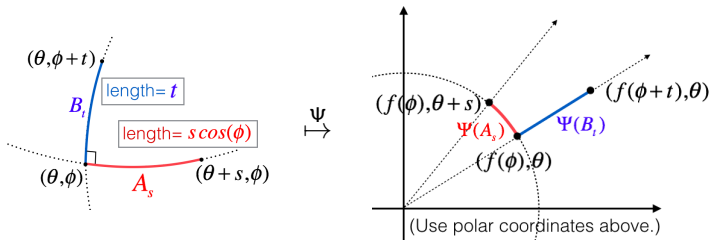
# Azimuthal projection $R = f(\phi)$ , $\Theta = \theta$



$$\lambda_p = \lim_{s \rightarrow 0} \frac{f(\phi)s}{s \cos \phi} = f(\phi) \sec(\phi),$$

$$\lambda_m = \lim_{t \rightarrow 0} \frac{f(\phi+t) - f(\phi)}{t} = f'(\phi).$$

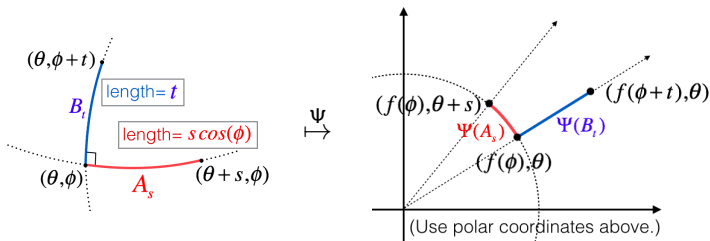
# Azimuthal projection $R = f(\phi)$ , $\Theta = \theta$



$$\lambda_p = \lim_{s \rightarrow 0} \frac{f(\phi)s}{s \cos \phi} = f(\phi) \sec(\phi), \quad \lambda_m = \lim_{t \rightarrow 0} \frac{f(\phi + t) - f(\phi)}{t} = f'(\phi).$$

Property	Differential equation	Resulting map
Conformal $\lambda_m = \lambda_p$	$f'(\phi) = f(\phi) \sec(\phi)$	
Equi-area $\lambda_m \lambda_p = 1$	$f'(\phi) f(\phi) = \cos(\phi)$	

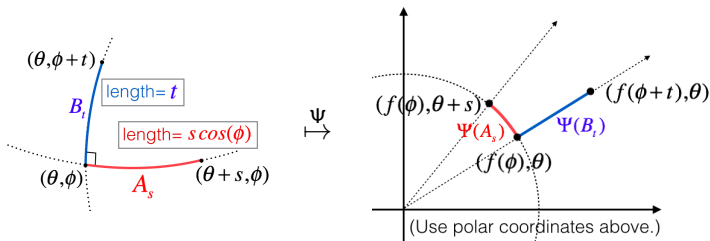
# Azimuthal projection $R = f(\phi)$ , $\Theta = \theta$



$$\lambda_p = \lim_{s \rightarrow 0} \frac{f(\phi)s}{s \cos \phi} = f(\phi) \sec(\phi), \quad \lambda_m = \lim_{t \rightarrow 0} \frac{f(\phi + t) - f(\phi)}{t} = f'(\phi).$$

Property	Differential equation	Resulting map
Conformal $\lambda_m = \lambda_p$	$f'(\phi) = f(\phi) \sec(\phi)$	Stereographic
Equi-area $\lambda_m \lambda_p = 1$	$f'(\phi) f(\phi) = \cos(\phi)$	

# Azimuthal projection $R = f(\phi)$ , $\Theta = \theta$



$$\lambda_p = \lim_{s \rightarrow 0} \frac{f(\phi)s}{s \cos \phi} = f(\phi) \sec(\phi), \quad \lambda_m = \lim_{t \rightarrow 0} \frac{f(\phi+t) - f(\phi)}{t} = f'(\phi).$$

Property	Differential equation	Resulting map
Conformal $\lambda_m = \lambda_p$	$f'(\phi) = f(\phi) \sec(\phi)$	Stereographic
Equi-area $\lambda_m \lambda_p = 1$	$f'(\phi) f(\phi) = \cos(\phi)$	Lambert azimuthal

MoMS (Mathematics of Maps Seminar) next week:

- Ideal maps do not exist! (aka. “All maps must lie.”) Why?
- Geodesics and the gnomonic projection.